**DM1374 Game Story Creation**

Exercise: Analysing the Lore of Selected Video Games

**Instructions:**

1. Select a video game you have played which is rich in lore  
   (Any suitable games except the ones used in case study and video reference)
2. Analyse the game  
   (Watch gameplay videos and read reviews)
3. Answer the questions below by filling in the boxes

Name and Admin Number

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What is the title of the video game?

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| G e n s h i n I m p a c t |

**Understand the game**What is the game genre?

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| Action adventure rpg |

What are the game mechanics?

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| * Running * Climbing * Jumping * Swimming (actually this might be dynamic since its movement on water/ underwater) * Sea creature ability (Fontaine mechanic, get special underwater abilities instead of using character ability) * Collecting (resources) |

How is the story told? (Cutscenes, Game/Level Objective, Narration or Dialogue)

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| Story quest (includes dialogue, cutscenes and occasionally narration), side quests (found through exploration or completing story quests, has dialogue and cutscenes like story quest) |

**Understand the world**What is the geography/layout of this world?

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| Big big map O|<  Even the official interactive map cant show the whole map at once |

What can cause conflict in this world?



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| Terrorist organizations that want to challenge the authority of gods for various reasons (fatui objective: still unknown, abyss order: revenge for destroying ancient kingdom) |

What technology, in relation to game mechanics, exist in this world?

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| Fantasy, ancient technology (generalizing the puzzles in Genshin yes, otherwise will mostly be referencing mondstadt because it is starting region)   * Reactivate old statues and mechanisms around the map |

**Understand the characters**Who exists in this world? (List a few)  
What are the personality types of these characters?

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| Main character/ traveller (protagonist)   * I have no idea how to describe since player choose dialogue * A passive person that tries not to be involved in situations not concerning themselves   The Unknown God  Venti   * Laidback and carefree, playful but empathetic at times   Dvalin   * Hes a corrupted dragon? * I guess he be kind of spiteful while being influenced by corruption |

How are the characters in conflict?  
What are the ultimate goals of the characters?

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What is the history behind the characters (and the world)?

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**Understand the grand storyline**What is the overarching conflict? (Synopsis)  
Which of the 7 basic plots fit the story (if any)?

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**Understand events that fits into the grand storyline**What are the different events that fit together to form the grand storyline? (List a few)

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